

## MODERN TRENDS IN THE DEVELOPMENT OF INTERACTIVE METHODS IN TEACHING FOREIGN LANGUAGES

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**Abstract:** The subject of the study is the methodology of teaching a foreign language as a means of activating the cognitive activity of students, as well as developing their creative and intellectual abilities. The interactive method of teaching is considered as a form of cognitive activity reflecting the current phenomena of modern reality. The main attention is paid to the methodology of conducting classes using such an interactive teaching method as a language game, in order to develop the lexical, grammatical and phonetic competence of students. Various interpretations of the concept of "language game" were compiled on the basis of modern scientific literature. Several levels of understanding of the language game and translation are analyzed, including the following: word-formation, idiomatic and phonetic. Methodological recommendations for the use of a language game as an interactive teaching method are proposed.

**Keywords:** foreign language, teaching methods, teaching methodology

An exceptional feature of the current decade of the 21st century is the rapidly accelerating global processes of globalization, which lead to a qualitatively new stage in the development of the global educational space. The problem of finding effective teaching methods and technologies is in the field of view of many scientists and researchers who emphasize that the educational process is completely subordinated to the needs of our society. Recently, much attention has been paid to optimizing the process of learning foreign languages, communicative and multicultural competences are beginning to prevail, the purpose of which is the correct use of a foreign language in a communicative situation. Teaching a foreign language today should be aimed at developing both creative and intellectual abilities of students, as well as the ability to analyze, critically comprehend and effectively apply it [information] in professional and everyday practice, and not just extract it. Students' skills and knowledge are best activated in conditions of creative involvement. The most suitable teaching method for achieving this goal is the communicative method, which is a form of clearly directed cognitive activity. This method involves more active involvement in learning as opposed to passively receiving information based on lectures.

The dialogue of students with each other and the teacher is an effective interactive (communicative) method that allows stimulating lexical, grammatical and general linguistic skills. In addition, it is extremely important to maintain openness of learning in terms of communication: students should use their own experience of language learning, while the teacher should encourage his/her ways of acquiring knowledge and rely on different opinions, rather than sticking to his/her own judgment. Joint cognitive activity gives more results if it takes place in a friendly environment created by the influx of ideas, knowledge and experience of the participants. The teacher's activity gives way to the activity of students, whose initiative should be encouraged. Moreover, interactive teaching methods reflect modern phenomena that are attractive to students and contribute to the expansion of their experience by applying it to theoretical comprehension. The purpose of the article is to consider the potential of such an interactive teaching method as a language game, contained in the headlines of the analyzed newspapers, for the development and enrichment of lexical, grammatical and phonetic knowledge of foreign language students. Thus, the purpose of the conducted study was to consider various methods of language games to increase the vocabulary of students, deepen knowledge of

semantics, grammar, phraseology, style and expand horizons in the field of culture of the country of the studied language, as well as to form and develop the skills and abilities of students to independently search for information of interest to them.

Pedagogical methods are usually divided into passive and active. The modern embodiment of active methods are interactive methods, including game techniques. A language game based on the selection of words and definitions is one of the interactive teaching methods and facilitates the mastery of the studied material / topic. The subject of the presented study is the potential of newspaper headlines for expanding language competence.

To successfully master a foreign language, it is necessary to acquire knowledge and develop verbal skills to form communicative competence: the student must be able to formulate his thoughts both orally and in writing, as well as understand both written and oral speech. Therefore, the development of these skills should be carried out within the framework of a communicative approach to teaching, while the lexical, phonetic and grammatical material should be selected taking into account the goals and level of the students. Communicative competence achieved in foreign language classes allows students to use not only verbal, but also extralinguistic techniques, such as understanding the communicative situation and non-verbal signals (facial expression, gestures, intonation).

Grammatical skill is important for the formation of communicative competence, since it ensures the accurate use of morphological and syntactic devices. Possession of key stylistic resources of the lexical and idiomatic levels is crucial for understanding the internal connections of the target language. To master lexical competence as an integral part of communicative competence, it is necessary to master the vocabulary of the target language, its lexical and grammatical units. A set of lexical skills, abilities and knowledge is achieved with the help of:

- linguistic knowledge and the ability to follow the etymology of a word and the rules of word formation;
- productive skills, i.e. the ability to choose a communicatively appropriate concept;
- receptive skills that link the phonetic or graphic form of a word with its semantic meaning;
- sociocultural knowledge and skills that allow one to navigate the concepts of a foreign language.

Wordplay is used as part of a teaching method known as language play. From a language learning perspective, language games can be divided into strategic (guessing, matching, role-playing, etc.), didactic (grammar and vocabulary games), and functional (puzzles, competitions). A closer look at language play shows that it is based on established expressions and syntactic constructions. It relies on puns and polysemy, which are characteristic of the language. Using language games as materials for completing assignments allows us to conduct better analysis, identify speech patterns, and consider the text at different levels.

Modern trends in the development of interactive methods in learning foreign languages include:

- an analysis of various interpretations of the concept of 'language game' in educational literature has proven the effectiveness of language play as a modern interactive (communicative) teaching method;
- viewing and analyzing the considered examples of language play provide a better understanding of the structure of the language at the word-formation, idiomatic, and phonetic levels.
- the search for modern interactive methods and technologies of teaching, along with traditional methods, will contribute to the increase of students' cognitive activity. Within the framework of the method described in this article, students work with authentic sources, with descriptions of real, not schematized examples. Discussion of the tasks presented above significantly deepens students' linguistic experience, as well as their communication skills.

**Conclusion.** The more acute and interesting the game (in our case, linguistic discoveries and guesses), the more satisfaction the player feels. As our practical experience has shown, the language game method stimulates reference to literary sources (newspapers), consolidates previously obtained

theoretical information and allows demonstrating in practice and consolidating the level of language proficiency. To achieve the presented learning objectives, it is necessary to use a systematic approach.

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